

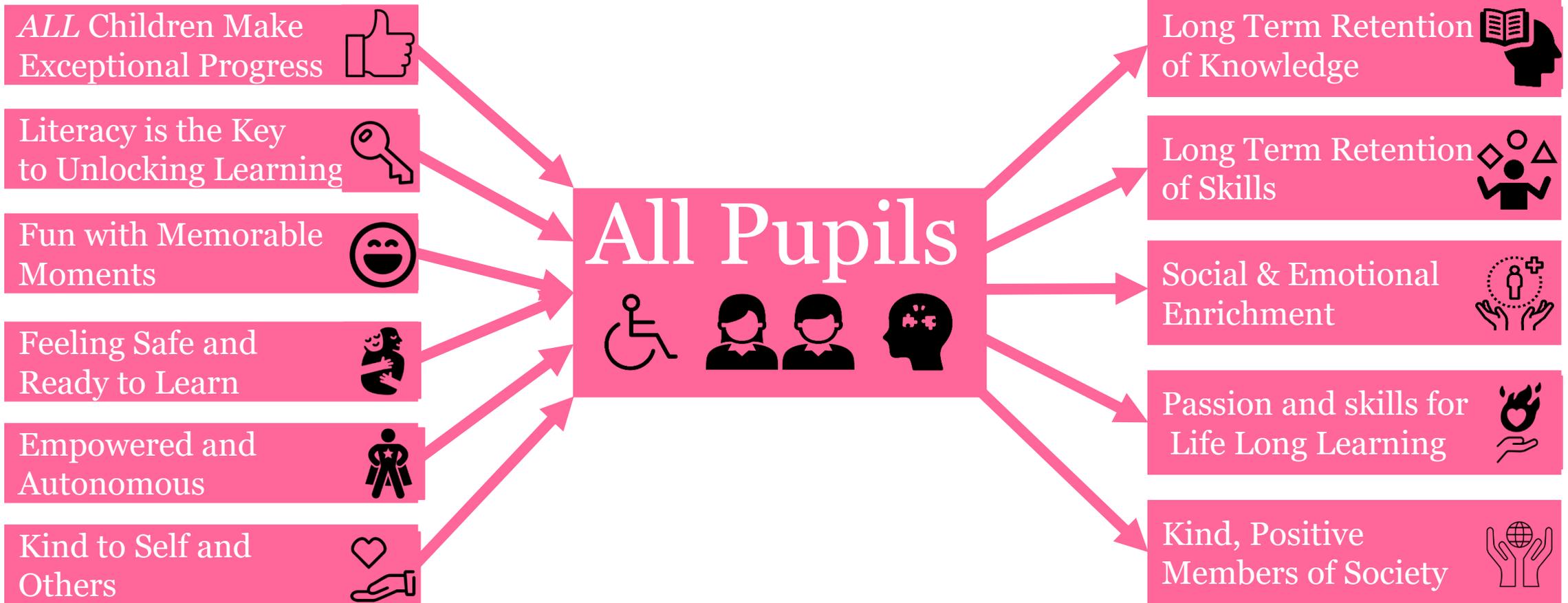
Art and Design



Skills Progression

Art and Design Curriculum Intent

... Why We Do, What We Do.



Key Stage 1 National Curriculum Expectations

During years 1 and 2, pupils should be taught to use the following practical artistic methods, processes and skills through the teaching of the programme of study content:

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Key Stage 2 National Curriculum Expectations

During years 3, 4, 5 and 6, pupils should be taught to use the following practical artistic methods, processes and skills through the teaching of the programme of study content:

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design:

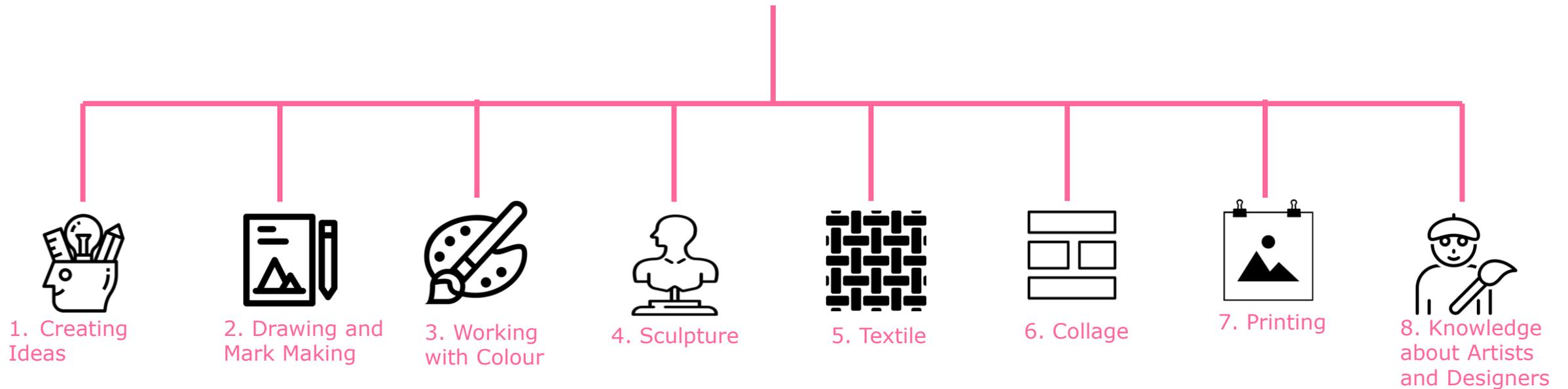
Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit
- ideas
- to improve their mastery of art and design techniques, including drawing, painting and
- sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history.



Art and Design at Berrycoombe

At Berrycoombe School, Science offers a coherently planned sequence of lessons to help teachers ensure they have progressively covered the skills and concepts required in the National Curriculum. Berrycoombe School's Art and Design aims to develop these key artistic skills and concepts, which are revisited throughout different units, throughout a pupil's time at Berrycoombe: creating ideas; drawing and mark making; working with colour; printing; sculpture; textiles; collage; and, knowledge about artists.



1. Creating Ideas



'coming up with concepts and ideas'

KS1 Art and Design National Curriculum:

to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

Children can:

1. Work from observation and known objects
2. Use imagination to form simple images from given starting points or a description
3. Begin to collect ideas in sketchbooks
4. Work with different materials
5. Begin to think what materials best suit the task

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Develop sketch books
2. Use a variety of ways to record ideas including digital cameras and iPads
3. Develop artistic/visual vocabulary to discuss work
4. Begin to suggest improvements to own work
5. Experiment with a wider range of materials
6. Present work in a variety of ways

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Select and develop ideas confidently, using suitable materials confidently
2. Improve quality of sketchbook with mixed media work and annotations
3. Select own images and starting points for work
4. Develop artistic/visual vocabulary when talking about own work and that of others
5. Begin to explore possibilities, using and combining different styles and techniques



2. Drawing and Mark Making



'using lines to make a mark on a surface'

KS1 Art and Design National Curriculum:

to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

Children can:

1. Begin to control lines to create simple drawings from observations
2. Use thick felt tip pens/chalks/charcoal/wax crayon/pastel
3. Hold a large paint brush correctly
4. Make marks using paint with a variety of tools
5. Consider consistency when applying paint
6. Colour within the line
7. Draw on smaller and larger scales
8. Begin to add detail to line drawings

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Use sketchbooks to record drawings from observation
2. Experiment with different tones using graded pencils
3. Include increased detail within work
4. Draw on a range of scales
5. Draw using a variety of tools and surfaces (paint, chalk, pastel, pen and ink)
6. Use a variety of brushes and experiment with ways of marking with them
7. Develop shadows
8. Use of tracing

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Use first hand observations using different viewpoints, developing more abstract representations
2. Introduce perspective, fore/back and middle ground
3. Investigate proportions
4. Use a range of mediums on a range of backgrounds
5. Work indoors and outdoors
6. Show total qualities using cross hatching, pointillism, sidestrokes, use of rubber to draw/highlight



3. Working with Colour



'adding expression and detail through colour'

KS1 Art and Design National Curriculum:

to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

Children can:

1. Recognise and name primary and secondary colours
2. Mix primary colours to make secondary colours
3. Share colour charts to compare variations of the same colour
4. Create and experiment with shades of colour and name some of these
5. Recognise warm and cold colours
6. Create washes to form backgrounds
7. Explore the relationship between mood and colour

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Mix and match colours (create palettes to match images)
2. Lighten and darken tones using black and white
3. Begin to experiment with colour to create more abstract colour palettes (e.g. blues for leaves)
4. Experiment with watercolour, exploring intensity of colour to develop shades
5. Explore complementary and opposing colours in creating patterns

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Build on previous work with colour by exploring intensity
2. Introduce acrylic paint
3. Develop watercolour techniques
4. Explore using limited colour palettes
5. Investigate working on canvas experiment with colour in creating an effect
6. Mark make with paint (dashes, blocks of colour, strokes, points)
7. Develop fine brush strokes



4. Sculpture



'creating artistic objects in three dimensions—length, width, and height'

KS1 Art and Design National Curriculum:

to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

Children can:

1. Develop understanding of 2D and 3D in terms of artwork - paintings/sculptures
2. Investigate a range of different materials and experiment with how they can be connected together to form simple structures
3. Look at sculptures and try to recreate them using everyday objects/range of materials
4. Begin to form own 3D pieces
5. Consider covering these with papier-mâché
6. Investigate clay - pinching, rolling, twisting, scratching and coiling and add details and textures using tools
7. Look at sculptures by known artists and natural objects as starting points for own work

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Develop confidence working with clay adding greater detail and texture
2. Add colour once clay is dried
3. Investigate ways of joining clay - scratch and slip
4. Introduce 'modroc'
5. Create work on a larger scale as a group
6. Use pipe cleaners/wire to create sculptures of human forms

KS2 Art and Design National Curriculum:

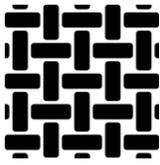
to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Design and create sculpture, both small and large scale
2. Make masks from a range of cultures and traditions, building a collage element into the sculptural process
3. Use objects around us to form sculptures
4. Use wires to create malleable forms
5. Build upon wire to create forms which can then be padded out (e.g. with newspaper) and covered (e.g. with modroc)
6. Create human forms showing movement



5. Textiles



'creating fabric designs by hand'

KS1 Art and Design National Curriculum:

to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

Children can:

1. Dye fabrics using tea, red cabbage, beetroot, onion, spinach
2. Weave with wool
3. Simple batik work

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Research embroidery designs from around the world, create own designs based on these
2. Sew simple stitches using a variety of threads and wool
3. Investigate tie-dying
4. Make felt

KS2 Art and Design National Curriculum:

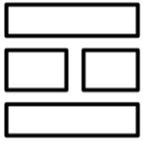
to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Introduce fabric block printing
2. Create tie dye pieces combining two colours
3. Investigate ways of changing fabrics – sewing, ironing, cutting, tearing, creasing, knotting etc.
4. Experiment with circular embroidery frames
5. Create detailed designs which can be developed into batik pieces



6. Collage



'creating art made from different pieces of paper, photos and other materials'

KS1 Art and Design National Curriculum:

to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

Children can:

1. Develop collages, based on a simple drawing, using papers and materials
2. Collect natural materials to create a temporary collage (an autumn tree/ the school building using sticks/rocks/leaves etc)
3. Weave using recycled materials – paper, carrier bags
4. Investigate a range of textures through rubbings
5. Develop tearing, cutting and layering paper to create different effects

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Create a collage using fabric as a base
2. Develop individual and group collages, working on a range of scales
3. Use a range of stimulus for collage work, trying to think of more abstract ways of showing views

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Investigate ways of changing fabrics – sewing, ironing, cutting, tearing, creasing, knotting etc.
2. Weave using paintings as a stimulus / the natural world



7. Printing



'transferring an image from one surface to another'

KS1 Art and Design National Curriculum:

to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

Children can:

1. Finger print, sponge print, block print to form patterns, experiment with amounts of paint applied and develop control
2. Develop controlled printing against outline /within cut out shapes
3. Use matchbox to print to explore possibilities - different sized matchboxes create different lines/shapes/patterns
4. Experiment with marbling, investigating how ink floats and changes with movement

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Use roller and ink printing. Use simple block shapes formed by children
2. Blend two colours when printing
3. Using roller & inks, take prints from other objects (leaves, fabric, corrugated card) to show texture make string print, create low relief prints with string on cardboard and form repeated patterns, tessellations and overlays
4. Form string roller prints to create continuous patterns

KS2 Art and Design National Curriculum:

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Children can:

1. Create polystyrene printing blocks to use with roller and ink
2. Explore monoprinting (see below for artists)
3. Explore Intaglio (copper etching) using thick cardboard etched with sharp pencil point
4. Experiment with screen printing
5. Design and create motifs to be turned into printing block images
6. Investigate techniques from paper printing to work on fabrics



8. Knowledge About Artists and Designers



'a person who creates art'

KS1 Art and Design National Curriculum:

Pupils should be taught about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

At Berrycoombe, where applicable, we study an artist or designer as part of topics in our two year rolling programme. Throughout KS1 the children will study the following artists/designers:

1. This is Me
Pablo Picasso
(Drawing/Mark Making)
2. Beside the Seaside
Claude Monet
(Working with Colour)
3. Poles Apart
Henry Moore
(Sculpture)
4. Nurturing Nurses

(Textiles)
5. Super Me
Andy Goldsworthy
(Collage)
6. Sporting Events
Wassily Kandinsky
(Printing)

KS2 Art and Design National Curriculum:

Pupils should be taught about great artists, architects and designers in history.

At Berrycoombe, where applicable, we study an artist or designer as part of topics in our two year rolling programme. Throughout LKS2 the children will study the following artists/designers:

1. Pokémon:
Ken Sugimori
(Drawing/Mark Making)
2. Oceans:
Paul Klee
(Working with Colour)
3. The Stone Age:
Sol Lewitt ?
(Sculpture)
4. Dark Ages:
Bayeux Tapestry Nuns ?
(Textiles)
5. Dragons:
Henri Matisse
(Collage)
6. Extreme Earth:
Katsushika Hokusai
(Printing)

KS2 Art and Design National Curriculum:

Pupils should be taught about great artists, architects and designers in history.

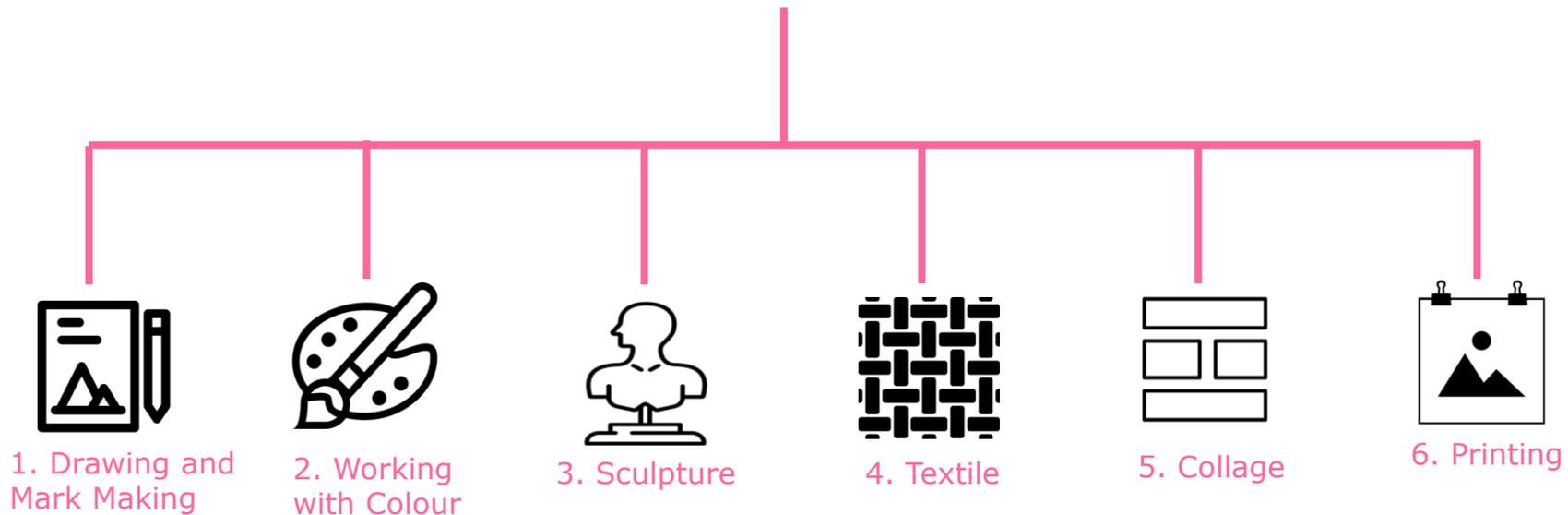
At Berrycoombe, where applicable, we study an artist or designer as part of topics in our two year rolling programme. Throughout UKS2 the children will study the following artists/designers:

1. WWII
L.S Lowry
(Drawing/Mark Making)
2. Amazing Americas
Frida Kahlo
(Working with Colour)
3. Ancient Greeks
Alberto Giacometti ?
(Sculpture)
4. Local Study
Carolyn Saxby
(Textiles)
5. Raging Rivers
David Greenhalgh
(Collage)
6. Migration
Tam Joseph
(Printing)



Content

At Berrycoombe School, Science offers a coherently planned sequence of lessons to help teachers ensure they have progressively covered the skills and concepts required in the National Curriculum. Berrycoombe School's Art and Design aims to develop these key artistic skills and concepts, which are revisited throughout different units, throughout a pupil's time at Berrycoombe: drawing and mark making; working with colour; printing; sculpture; textiles; and, collage. Lesson sequences are designed in this structure: the first lesson recaps on a specific skill from the previous occasion when the area of art was taught; the second lesson is dedicated to learning about an artist; the third and fourth lessons are an opportunity to learn the new skills in a deconstructed manner; and finally, the fifth and sixth lesson are an opportunity to create a final piece of artwork that is in the style of the artist study and incorporates the skills acquired.



Physical Development

Use large-muscle movements to wave flags and streamers, paint and make marks.

Choose the right resources to carry out their own plan.

Use one-handed tools and equipment, for example, making snips in paper with scissors.

Use a comfortable grip with good control when holding pens and pencils.



Expressive Arts and Design

Explore different materials freely, in order to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them.

Join different materials and explore different textures.

Create closed shapes with continuous lines, and begin to use these shapes to represent objects.

Expressive Arts and Design

Draw with increasing complexity and detail, such as representing a face with a circle and including details.

Use drawing to represent ideas like movement or loud noises.

Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.

Explore colour and colour mixing.



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Physical Development

Develop their small motor skills so that they can use a range of tools competently, safely and confidently.

Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor.

Develop overall body-strength, balance, coordination and agility.

Expressive Arts and Design

Explore, use and refine a variety of artistic effects to express their ideas and feelings.

Return to and build on their previous learning, refining ideas and developing their ability to represent them.

Create collaboratively, sharing ideas, resources and skills.



Physical Development – ELG

Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases.

Use a range of small tools, including scissors, paintbrushes and cutlery.

Begin to show accuracy and care when drawing.

Expressive Arts and Design – ELG

Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

Share their creations, explaining the process they have used..

Super Me

Area: Collage

Artist: Andy Goldsworthy

Artwork: Natural Sculptures

Around the World – Poles apart

Area: Sculpture

Artist: Henry Moore

Artwork: Small Animal



Sporting Event

Area: Printing

Artist: Andy Warhol

Artwork: Campbell's soup cans

This me

Area: Drawing and Mark Making

Artist: Pablo Picasso

Artwork: Picasso's self portrait

Nurturing nurses

Area: Textiles

Artist: Lucy Sparrow

Artwork: Food sewing art

Beside the seaside

Area: Working with Colour

Artist: Claud Monet

Artwork: The Water Lily Pond



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Stone Age

Area: Sculpture
Artist: Sol Lewitt
Artwork: Stone Henge ?

Oceans

Area: Working with Colour
Artist: Paul Klee
Artwork: Seaside Resort in the South of France (1925)

The Dark Ages

Area: Textiles
Artist: Bayeux Tapestry Nuns?
Artwork: Bayeux Tapestry

Pokémon

Area: Drawing and Mark Making
Artist: Ken Sugimori
Artwork: The First 151 Pokémon (1996)



Dragons

Area: Collage
Artist: Henri Matisse
Artwork: The Horse, The Rider and
The Clown (1943)

Extreme Earth

Area: Printing
Artist: Katsushika Hokusai
Artwork: The Great Wave Off Kanagawa (1833)

World War 2

Area: Drawing and Mark Making

Artist: LS Lowry

Artwork: Blitzed Site (1942)

Raging Rivers

Area: Collage

Artist: David Greenhaugh

Artwork: Summer Evening River Tamar

Year 5/6



Windrush Migration

Area: Printing

Artist: Tam Joseph

Artwork: School Report (1983)

Year 5/6



Amazing Americas

Area: Working with Colour

Artist: Frida Kahlo

Artwork: Self-Portrait with Thorn Necklace and Hummingbird (1940)

Cornish Mining

Area: Textiles

Artist: Carolyn Saxby

Artwork:

Ancient Greeks

Area: Sculpture

Artist: Alberto Giacometti

Artwork: Walking Man (1961)

Year 5/6



Content

